

Digital Graphics/Animation II

Full Year, 1 Credit Course

Elective and College Credit

Instructor Information

Instructor: Darcie Gilde

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Phone: 512.732.9280 x33109

Website: <http://darciegilde.com/>

Tutoring: Before school, 1st period, 5th period lunch

Course Description

Digital Graphics & Animation II is a second year course in which students focus on the development of advanced skills as they plan, design and create interactive projects using elements including, 2-D/3-D graphics, animation, and digital imaging. The class will allow the students to advance their skills and build portfolios, to prepare for success in college courses as they begin their first career.

Projects/Assignments

Deadline for projects are posted on the [Class Calendar](#)

Assignments and projects are assigned in [Google Classroom](#)

Tools

Flash Drive/USB Stick 16 GB

Grades will be calculated as follows:

Class Participation	10%
Daily Grades	30%
Projects	60%
Total	100%

Class Participation: a combination of participation in class critiques, questions, during lectures and work time, along with helpfulness towards the instructor and other students.

Daily Grades: are short, in-class assignments in which the student simply shows the ability to perform a technique demonstrated by the instructor and will be graded on the ability to follow the directions given. Exercises will be taught through lecture.

Projects: are more involved assignments that typically take place over a longer period and require more ingenuity and creativity. Students are expected to comprehend, retain, build and expand on skills that are taught leading up to the start of work. Projects will also be taught through lecture and demonstration but will have an associated project sheet with essential requirements such as specifications, objectives, grading rubrics, required techniques, premise, and due date.

Computer Lab Rules

Respect others

Food or drink should not be near computer stations